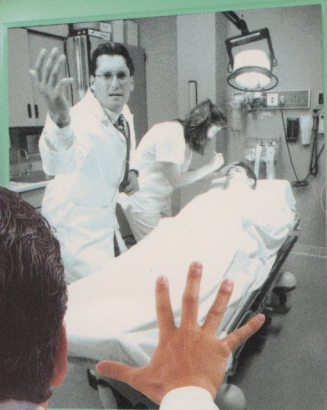
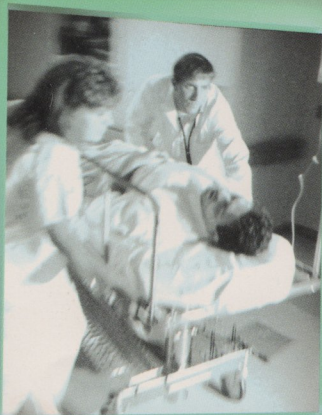


ALPHA
SOFTWARE

LEGACY
SOFTWARE

Real Play™

From the makers of the best seller *Emergency Room!*™



***Emergency Room** Intern™*

TABLE OF CONTENTS

SYSTEM REQUIREMENTS 2

INSTALLATION 2

DISCLAIMER 3

PLAYING THE GAME 4

WINNING THE GAME 5

ABOUT LEGACY SOFTWARE 6

SOFTWARE LICENSE AGREEMENT 6

HOW TO CONTACT US 9

SYSTEM REQUIREMENTS

- Computer: IBM or fully compatible with 33 MHz, 386sx processor or better
- System memory: 4 MB of RAM or more
- Hard drive: at least 5 MB of your hard disk space must be free
- Graphics: 256-color SVGA (640 x 480) graphics card and SVGA monitor
- Operating System: DOS version 6.0 or better, Windows 95 enabled
- CD-ROM drive: Must support 300K/second transfer rate or better (at least double speed)
- Sound board: Sound Blaster series or fully compatible sound board
- Mouse: Microsoft mouse or compatible

INSTALLATION

Emergency Room Intern must be installed on your system before you can run it.

For Windows 3.1 and DOS users, follow these steps:

1. Exit Windows to the DOS prompt.
2. Insert the *Emergency Room Intern* disc in the CD-ROM drive and switch to that drive. For example, if your CD-ROM drive is D, type **d:** and press *Enter*.
3. Then type **install** and press *Enter*.
4. Next, follow the on-screen instructions until the installation is complete.

You can now run *Emergency Room Intern* by typing **ERI** then pressing *Enter*.

For Windows 95 users, follow these steps:

1. Before installing, close all other applications.
2. Insert *Emergency Room Intern* disc into your CD-ROM drive and wait a few moments until the title screen appears.
(If the title screen does not appear, please refer to the AutoPlay section in your Windows 95 documentation.)
3. Click the *Install* button and you'll be asked to confirm where the files will be stored on your hard drive. Click *OK*. Then click *OK* again.
4. Click the *Play* button and follow the on-screen instructions.

You can now run *Emergency Room Intern* by clicking *Start*, then *Programs*, then *Legacy*, then *ER Intern* and then *ER Intern*.

DISCLAIMER

This game is intended for entertainment purposes only. Although the developers of *Emergency Room Intern* have made every effort to ensure the realism of this simulation, medicine is a complex and inexact science. Diseases, treatments and responses vary for each individual. Your medical history, associated illnesses, and medications may significantly affect the diagnosis and treatment of any medical condition or disorder. It is not intended and should not be used as a substitute for professional medical care or as a guide for medical self-diagnosis or treatment. If you suspect that you may have a medical problem, please seek immediate medical care and the advice of a physician.

The publisher disclaims responsibility for any adverse effects resulting directly or indirectly from any and all actual use or non use of the medical procedures described within the context of this game.

PLAYING THE GAME

Your goal in *Emergency Room Intern* is to examine, diagnose and treat patients successfully so that you can become Chief of Staff at Legacy Memorial Hospital. To do this, you must:

- Select a patient from the Waiting Room and read the relevant CME ("medical brochure") to find out what procedures are necessary for your patient's problem;
- Do a thorough physical exam in the Examination Room, using the appropriate medical tools at your disposal;
- Order x-rays, CT-scans or ultrasounds in the Imaging Room (when appropriate) to help diagnose the problem;
- Decide which tests (if any) you need to perform in the Laboratory; and,
- Note the appropriate CME in the Treatment Room, and set your patient on the road to recovery by administering whatever treatments are necessary.
- Answer your Subjective, Objective, Assessment and Plan questions (part of S-O-A-P, on your Med-o-matic, your hand held computer), as you go. You'll earn points for correctly documenting your findings.
- Pay close attention to your patient's health status bar on the top of your hand held computer. If the far right bar reaches the orange line, you have successfully treated your patient. If the bars get too low, your patient will be taken away from you or, worse

yet, even die.

- Go to the Discharge Room to let Dr. D. Boss evaluate your performance. Then, return to the busy waiting room so you can begin your next challenging case as you move up through the ranks in *Emergency Room Intern*.

WINNING THE GAME

Here are some recommended general strategies to follow if you want to successfully treat patients and move up in rank:

- Pay careful attention to what the patients tell you in the waiting room. Information about their general medical background is frequently relevant later on. For example, if a patient's immunizations are not up to date, you should give the patient a DT booster shot.
- The CME (Continuing Medical Education) information stands available in the Waiting Room, Treatment Room and Library are perhaps your best source of information about what to do with the patient you are treating. Consult them regularly.
- Do a thorough medical exam. Be sure to touch as well as look at the pertinent parts of the body. Read the relevant CME in the Waiting Room for information on the specific steps you should take.
- Always correctly fill out the S.O.A.P. (Subjective, Objective, Assessment and Plan) paperwork.
- You must accumulate at least 80% of the total possible points for each patient to be successful.
- Don't forget to ask for help if you need it. In most of the hospital's

rooms, staff members are available for consultation by using the COMM button on your Med-o-matic.

ABOUT LEGACY SOFTWARE

Based in Los Angeles, California, Legacy Software, Inc. (NASDAQ/LGCY) creates consumer software games for the CD-ROM market, and the rapidly expanding Internet arena. With a proven track record, the company combines educational expertise, top production values, and proprietary software to create unique interactive titles and on-line experiences for children, teens, and adults.

SOFTWARE LICENSE AGREEMENT

Notice to user: It is important you read this document before using the enclosed software (the "Software"). By using the Software, you agree to be bound by the terms of this Agreement. This is a legal document between you (the "User") and Legacy Software ("LGCY").

Software License

License Grant. LGCY grants User a non-exclusive, non-transferrable license to use the Software with the compatible equipment.

Copying. This Software is licensed for use on a single computer in a single location. Any copying of the Software is prohibited.

Other Restrictions. User may not loan, lease, distribute or transfer the Software or copies thereof, nor reverse engineer or otherwise attempt to discern the source code of the Software.

Title. Title to the Software is not transferred to the User. Ownership of the enclosed copy of the Software and copies made by User is vested in Legacy, subject to the rights granted to User in this Agreement.

Limited Warranty

Limited Warranty. LGCY warrants that the medium upon which the Software is provided by LGCY to User shall be free from defects in material and workmanship under normal use for a period of 90 days from the date of User's receipt thereof.

Disclaimer. EXCEPT AS EXPRESSLY STATED HEREIN, THE SOFTWARE IS PROVIDED "AS IS" WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO, WARRANTIES OF PERFORMANCE OR MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. USER BEARS ALL RISK RELATING TO QUALITY AND PERFORMANCE OF THE SOFTWARE. The performance of the Software varies with various manufacturer's equipment with which it is used. LGCY does not warrant that the Software or the functions contained in the Software will meet User's requirements, operate without interruption or be error free.

Limitation of Liability. User's exclusive remedy for breach by LGCY of its limited warranty or for any claim against any agent or representative of LGCY shall be replacement of any defective medium upon its return to LGCY within the warranty period, or if LGCY is unable to provide a replacement which is free of defect, refund of the license fee paid by User with respect to such medium. IN NO EVENT WILL LGCY BE LIABLE FOR ANY LOSS OF USE, INTERRUPTION OF BUSINESS, OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES OF ANY KIND, INCLUDING ANY LOST

PROFITS OR OTHER DAMAGES, ARISING OUT OF THIS AGREEMENT OR THE USE OR SALE OF THE SOFTWARE LICENSED THEREUNDER, EVEN IF LGCY HAS BEEN ADVISED OF PRIOR POSSIBILITY OF SUCH DAMAGES.

General Provisions

Term and Limitation. User may terminate this Agreement by ceasing all use of the Software and destroying all copies thereof. LGCY may terminate this Agreement if User commits a material breach thereof. Upon any termination of this Agreement, User shall cease all use of the Software, destroy all copies thereof then in its possession and take such other actions as LGCY may reasonably request to ensure that no copies of the Software remain in its possession.

Effect of Agreement. This agreement embodies the entire understanding between the parties with respect to, and supersedes any prior understanding or agreement, oral or written, relating to the Software.

Governing Law. This agreement shall be governed by and construed under the laws of the state of California.

General Provisions. Neither this Agreement nor any part or portion hereof shall be assigned, sublicensed, or otherwise be transferred by User. Should any provision of this Agreement be held to be void, invalid unenforceable or illegal by a court, the Failure of a party to enforce any provision of this Agreement shall not constitute or be construed as a waiver of such provision or of the right to enforce such provision.

Copyright.

Under the copyright laws, neither the documentation nor the software may be copied, photocopied, reproduced, translated or reduced to any electronic medium or machine readable form, in whole or part, without the prior writ-

ten consent of Legacy Software, Inc.

©1997 Legacy Software, Inc. All Rights Reserved.

Legacy Software, RealPlay, and the *Emergency Room Intern*, are trademarks of Legacy Software, Inc. All other product names referenced herein are trademarks of their respective companies.

YOU CAN REACH US IN A VARIETY OF WAYS:

MAIL: LEGACY SOFTWARE

c/o CUSTOMER SUPPORT

5340 ALLA RD.

LOS ANGELES, CA 90066

PHONE: (310) 823-7093

CONTACT A CUSTOMER SUPPORT REPRESENTATIVE BETWEEN

9:00 A.M. AND 5:00 P.M. (PACIFIC TIME)

MONDAY THROUGH FRIDAY, EXCEPT HOLIDAYS.

E-MAIL: help@legacysoft.com

INTERNET: <http://www.legacysoft.com>

